

#### Lecture 12

Mobile Trusted Devices

Mobile Business I (WS 2023/24)

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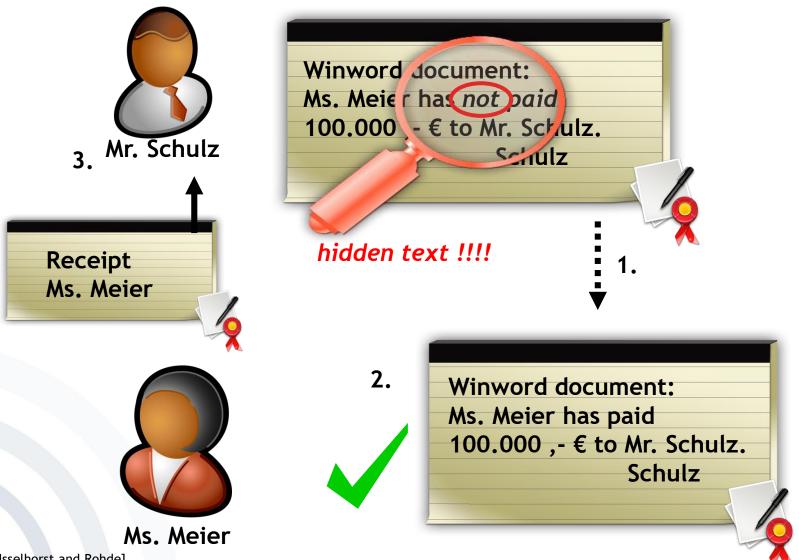




- Introduction and Motivation Security Issues
- Security of Current Mobile Platforms
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- (Mobile) Equipment Identifier
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- Usage Scenarios for Trusted Mobile Platforms
- Matching Usage Scenarios and Players
- Conclusion and Outlook



#### **Presentation Problems**





# SigG-Requirements to Technical Components

Example: display of data (German Signature Law - SigG § 17(2))

- Explicit indication before a signature is being created
- Perceptibility which data the signature refers to
- Accordance of displayed data and signed data ("What you see is what you sign.")



### eIDAS Annex II - Requirements for Qualified Electronic Signature Creation Devices (1)

- 1. Qualified electronic signature creation devices shall ensure, by appropriate technical and procedural means, that at least:
  - a) the confidentiality of the electronic signature creation data used for electronic signature creation is reasonably assured;
  - b) the electronic signature creation data used for electronic signature creation can practically occur only once;
  - c) the electronic signature creation data used for electronic signature creation cannot, with reasonable assurance, be derived and the electronic signature is reliably protected against forgery using currently available technology;
  - d) the electronic signature creation data used for electronic signature creation can be reliably protected by the legitimate signatory against use by others.



### eIDAS Annex II - Requirements for Qualified Electronic Signature Creation Devices (2)

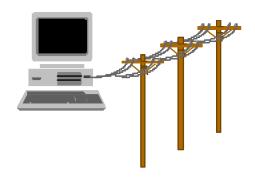
- 2. Qualified electronic signature creation devices shall not alter the data to be signed or prevent such data from being presented to the signatory prior to signing.
- 3. Generating or managing electronic signature creation data on behalf of the signatory may only be done by a qualified trust service provider.
- 4. Without prejudice to point (d) of point 1, qualified trust service providers managing electronic signature creation data on behalf of the signatory may duplicate the electronic signature creation data only for back-up purposes provided the following requirements are met:
  - a) the security of the duplicated datasets must be at the same level as for the original datasets;
  - b) the number of duplicated datasets shall not exceed the minimum needed to ensure continuity of the service.

    [eIDAS2014]

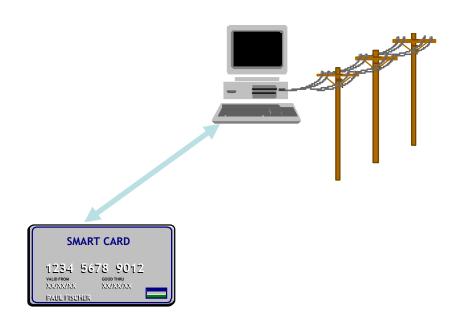


#### Secure Equipment

Threats from Trojan Horses



Private key on HD, in memory

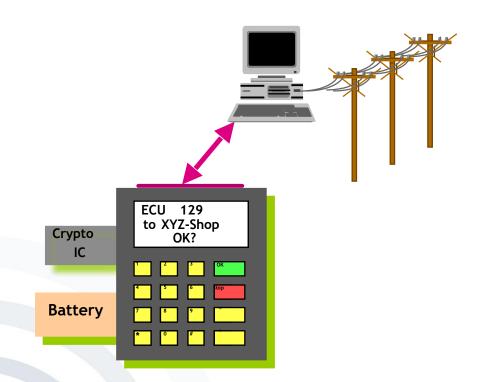


Private key and signature function in chip card



### Secure Equipment

Avoiding Threats from Trojan Horses



Wallet with private key and signature function



#### Secure Equipment

How to view a document

#### Order

Buyer's organization, address, country

Tel./fax/email/URL

Company registration no.

VAT-No.

Buyer's name

Certificate

Seller's organization, address, country

Seller's name

Date

Buyer's reference number

Content description

Seller's article number

Buyer's article number

Number of items

Unit of item

Item price

Tax

Freight and delivery

Total

Currency

Shipping address

Comments

Appended files

Applicable Law

Agreed means of payment

Payment agreed by

Buyer's signature

#### Split User Interface

← All fields on normal screen

Essential fields on secure hardware



#### Order

**Buyer** 

Certificate

**Date** 

**Description** 

**Total** 

Currency

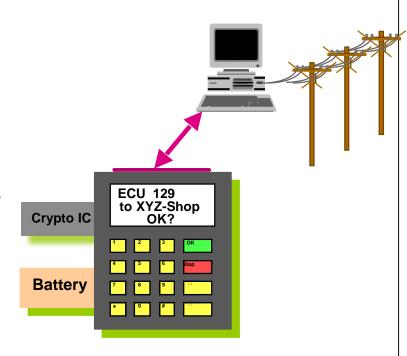
Signature



#### Personal Terminals

#### A popular vision: Security Assistants

- Storing personal data
  - Addresses, calendars
  - Money, keys
  - Preferences ...
- Performs sensitive processes
  - Decoding of confidential messages
  - Signature creation
- Assists negotiations
  - Documents which are accepted by other parties
  - Methods of payment
  - Reachability





### Challenges of Personal Terminals

- Usability
  - Portability
  - Good visibility of important information ("new network")
  - Adequate representation of the functionality
- Protection from
  - Unauthorized access to stored data
  - Manipulation of the functionality (e.g. "Trojan Horses")
  - Denial-of-Service attacks
- Trust (of non-experts)
  - Does the equipment do what it shall do?
  - How (much) can I trust it?



## Personal Security Assistants Platforms?

- Personal digital assistants
- Mobile phones
- Watches
- Pens
- Chip cards











#### Digital Identity for all Europeans

A personal digital wallet for EU citizens and residents

- The EU Digital Identity will be available to EU citizens, residents, and businesses who want to identify themselves or provide confirmation of certain personal information. It can be used for both online and offline public and private services across the EU.
- The EU Digital Identity Toolbox will further secure your digital identity and establish trust in online transactions.
- The Toolbox will complement the legislative proposal on a trusted and secure Digital Identity and is a crucial first step that will enable the creation of a robust framework for digital identification and authentication based on common standards across the EU.
- With a click of a button on the phone it will be possible to securely share information stored in digital versions of their driving licence, professional or educational credentials, and medical prescriptions.



- European Digital Identity wallet (EUDI) wallet for travel, health, banking, education and more.
- The European Commission is investing supporting 4 pan-European pilot projects that will develop and test the usage of the EUDI wallet for individuals and businesses around a diverse range of everyday use-cases.
- Everyday scenarios include:
  - providing identification to online and offline public and private services;
  - displaying your mobile driving licence;
  - authorising payments;
  - signing documents electronically;
  - presenting medical prescriptions.





- The 4 Pilot Projects to test EUDI Wallet:
  - POTENTIAL Pilots for European Digital Identity Wallet Consortium
    - Coordinated by Germany and France with the involvement of 17 Member States
    - The project will apply the EUDI wallet to 6 use-cases, including: Access to government services, Opening of a bank account, Registration for a SIM card, Mobile driving licence, eSignatures, and ePrescriptions
  - 2. EWC EU Digital Identity Wallet Consortium
    - Coordinated by Sweden with the involvement of 18 Member States and Ukraine
    - The project will test 3 use-cases, including: Storage and display of digital travel credentials, Organisation of digital wallets, Organisation of payments





- The 4 Pilot Projects to test EUDI Wallet...
  - NOBID Nordic-Baltic eID Wallet Consortium
    - Coordinated by Norway with the involvement of 8 Member States and EEA countries
    - The project will focus on a single use-case: the use of the EUDI wallet for the authorisation of payments for products and services by the wallet user, the issuance of wallets, the provision of payment means by financial institutions, and the acceptance of payment in a retail context.
  - 4. DC4EU Digital Credentials for Europe Consortium
    - Coordinated by Spain with the involvement of 23 Member States and Ukraine
    - The project will test the use of the EUDI wallet in the educational sector and the social security domain. The pilot project will align with the European Social Security Pass and the European Learning Model. It will use the European Blockchain Services Infrastructure (EBSI) in the context of the EUDI wallet.

European Commission



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#### Once upon a time ...

- Closed platforms
- No additional software could be installed.
- Limited functionality





#### Mobile Devices Today

- Open platforms
- Lots of software can be installed:
  - For different purposes
  - From different vendors
- Communication with different protocols possible:
  - GSM/GPRS, UMTS, LTE
  - Bluetooth, Infrared, WLAN, NFC
- Private and confidential data can and will be stored on the mobile device.
- Camera is (in many cases) included.





#### Mobile Devices Today Risks

- Risks of Malware
  - Viruses, Worms, Dialler, Trojan Horses, etc.
- Passwords can (and will most likely) be deactivated.
- External storage media enables potential attackers to steal private information.
- Different communication protocols can be used to attack device or steal data.
- Camera also introduces new risks:
  - Stealing paper-based confidential information
  - Invasion of personal privacy
- Powerful attackers with a clear business and operational case







#### Secure Element (SE)

- A Secure Element (SE) is a hardware token that offers secure services, e.g. tamper-proof storage and cryptographic operations.
  - Smart card (contact or contactless)
  - SIM/UICC card
  - Smart/Secure microSD card
  - Embedded Secure Element (eSE)





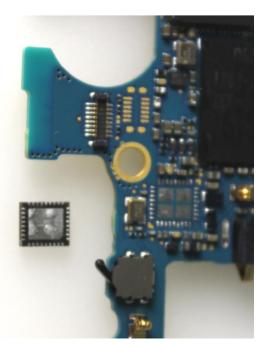


#### Embedded Secure Element (eSE)

- Secure microcontroller
- Unremovable part of the mainboard of the device (usually a smartphone)
- Interchanging or extraction of the secure element is not possible (unlike other SE form factors).
- eSEs use various types of interfaces (SWP, DWP, I2C, USB, proprietary interface).









### Interest in Trusted Computing

- Trend from open platforms to open and trusted platforms
- Risks coming with the openness
- Trusted Computing for mobile platforms promises open and secure systems.
- Considered important in industry
- Many initiatives, approaches and players in the mobile communication industry



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#### **Standardisation Activities**

Organization/ Project	Participants	Goals	Results
Mobile Phone Work Group of the TCG (since 2005)	Nokia and a "large number of wireless vendors, component manufacturers and mobile service or content providers"	Adaptation of TCG specifications to mobile device requirements	Reference Architecture and trusted Module Specification
Trusted Mobile Platform project (2003/2004)	Intel, IBM, NTT DoCoMo	Architecture definition of a trusted execution environment at different trust levels	Hardware and Software Architecture Description, Protocol Specification
GSM Association / Mobile Application Security (since 1995)	Mobile Operators (Vodafone, Orange, T-Mobile, France Telecom)	Definition and promotion of a Mobile Application Security Framework for open operation system platforms	Application Security Terminal Requirements based on domain model and terminal security policies, Application Certification Program
OMTP Group (2004 -2010) Application Security Project Trusted Environment Project	Mobile Operators, Equipment Manufacturers, Service Providers	<ul> <li>Open framework for mobile device manufacturers and associated software and hardware suppliers</li> <li>Definition for hardware-based security functions</li> </ul>	Application Security Framework
Security Working Group of the Open Mobile Alliance (OMA) (since 2002)	Mobile Operators, Equipment Manufacturers, Service Providers	Specification of the operation of security mechanisms, features and services for mobile clients, servers and related entities	Specifications of Wireless Transport Layer Security, Wireless Identity Module, Wireless Public Key Infrastructure, Smartcard Web Server, and other requirements for application layer and transport layer security
GlobalPlatform (since 1999)	Mobile Operators, Payment Associations, Public Sector Organisations and Government Agencies	Creation and publishing of specifications for secure chip technology	GlobalPlatform Card Specification



#### Trusted Computing Group (TCG)



- Consortium of ca. 80 companies
- Initiative founded in 2003 as successor to the Trusted Computing Platform Alliance (TCPA)
- Led by AMD, Cisco, Dell, HP, Huawei, IBM, Infineon,
   Intel, Juniper, Lenovo, Microsoft, Google and Toyota
- Goal: implement trusted computing
- www.trustedcomputinggroup.org































### Trusted Computing Group (TCG)

#### About:

"The Trusted Computing Group (TCG) is a not-for-profit organization formed to develop, define and promote open, vendor-neutral, global industry standards, supportive of a hardware-based root of trust, for interoperable trusted computing platforms."

[TCG2014]



#### Trusted Platform Module (TPM)

- The TPM is a chip to make computers more secure as a part of the TCG specification.
- It is like a hard coded smartcard with the big difference that it is not bound to a concrete user, but to a system (e.g. a PC).
- Other usages: PDAs, mobile devices, and consumer electronics.
- "Passive" chip, can neither influence the booting process nor the operation directly
- Has a unique identifier and so serves for the identification of the system.





#### **Identities and Attestation**

- Feature: User shall be able to make provable statements.
- Problem: to secure the provability, the statement has to come from the TPM.
   Furthermore the TPM has to prove that it is a real TPM:
  - 1. It has to be possible that corrupt TPMs may be barred from the process.
  - 2. For privacy reasons a TPM should not have a recognisable identity.
- Solution via:
  - Trusted third parties
  - Zero-knowledge proof



# Mobile Application Domains according to GSMA

DOMAINS	Certification Process	Description	Access Rights (Promptings at execution)
Untrusted	None	LOW Security → High Risk  ✓ Helps Developers	- No access to very sensitive functionalities - Regular user promptings for all other sensitive functional groups
Trusted	3rd party certification e.g. UTI/Java Verified	MEDIUM Security → Limited Risk through certification programmes	- Access to most sensitive functionalities - User prompting with options to switch off
Operator/ High Trust	e.g. operator managed certification programme	HIGH Security → Very low Risk through enhanced cert prog, contractual relationship with developer	- Access to all functionalities - No user promptings
Manufacturer	OEM	HIGH Security → Very Iow Risk through enhanced cert prog, contractual relationship with developer	- Access to all functionalities - No user promptings

[GSM2005]



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### (Mobile) Equipment Identifier

- IMEI ("international mobile equipment identity")
- IMSI (,,international mobile subscriber identity")
- Apple Unique Device Identifier (UDID)
  - Combination of 40 numbers and letters
- Google Android ID
  - Can be changed by user with factory reset
- Trusted Platform Module (TPM)
  - (Public part of the) Endorsement Key (EKpub)



#### (Mobile) Equipment Identifier

• IMEI, IMSI, UDID, Android ID, TPM: Who knows the user's identity and interprets the user's behaviour?





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#### Mobile Market Players

- Mobile equipment manufacturers
- (Mobile) Telecom Operators
- MVNOs
- Content providers
- Application service providers
- Private customers
- Corporate buyers
- Corporate users
- Intelligence agencies



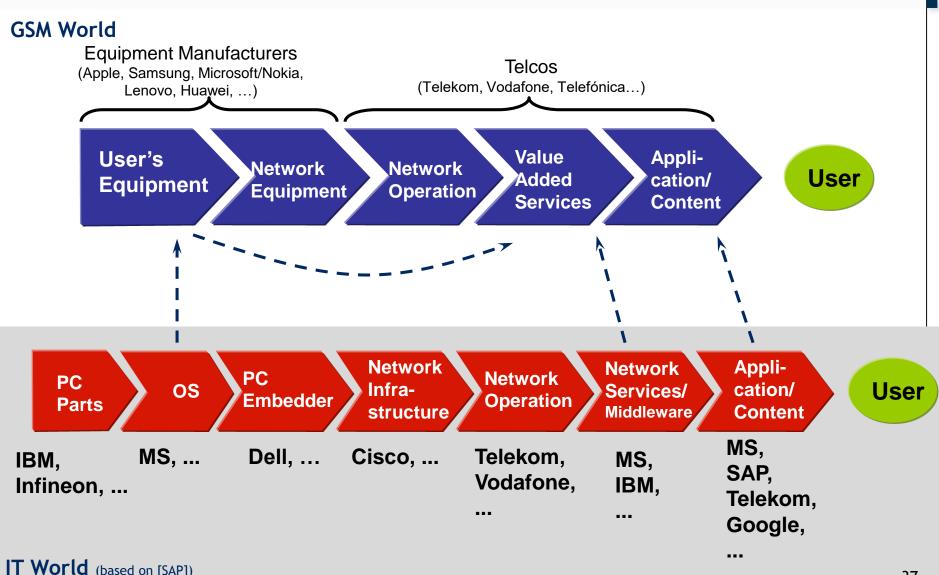
### Mobile Equipment Manufacturers

- In the past, main manufacturers of mobile devices were mobile phone manufacturers (e.g. Nokia, Motorola), producing both hardware and the software.
- Meanwhile the value chain for mobile devices has become more complex: Significant elements may come from third parties, e.g.
  - hardware (designs) from ARM, Infineon, Texas Instruments,
  - software from Google, Microsoft.
- The more a manufacturer is perceived as the provider of the respective platform, the more risks of the mobile platform are affecting them.
- Today, mobile devices are sold particularly as part of a powerful ecosystem (Google, Apple, Microsoft).



# Mobile equipment & IT value chain

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# (Mobile) Telecom Operators

- Functions of mobile operators that relate to trusted computing:
  - operate networks,
  - provide communication services,
  - maintain direct customer relationships,
  - provide mobile devices to customers (often by subsidising their costs).
- Powerful players in the mobile market:









### Mobile Virtual Network Operators

#### **Definition:**

A mobile virtual network operator (MVNO) is a company that does not own a licensed frequency spectrum and wireless infrastructure, but resells wireless services under their own brand name, using the network of another mobile network operator.

### **Explanation:**

- An MVNO's roles and relationship to the mobile phone operator vary by market.
- In general, an MVNO is an entity or company that works independently of the operator and can set its own tariff structures.





















## **Content Providers**

- Are producing and/or distributing digital content (e.g. music, movies, games, ring tones, TV)
- Interest in:
   Securing their property rights on the provided content
   Digital Rights Management (DRM)



























## **Application Service Providers**

- Providing mobile application services (e.g. mobile banking, mobile payment services, location based services)
- Interest in: Ensuring that the devices used by customers for authenticating transactions are not compromised.









## **Private Customers**

- Usually not concerned about security of their mobile device.
- Interest in:

   Functionality, usability and design properties of their mobile device
- Security failures are perceived as a mistake made by the device manufacturer/mobile OS provider/mobile network operator.





# **Corporate Buyers**

- IT managers, technical staff and system administrators
- Concerned about mobile devices and mobile access causing security holes in their enterprise system.
- Most security-conscious customers
- ⇒ Benefit from Mobile Device Management solutions (cf. Section "Usage Scenarios for Trusted Mobile Platforms")





## **Corporate Users**

 Are using mobile infrastructures predominantly for business needs.



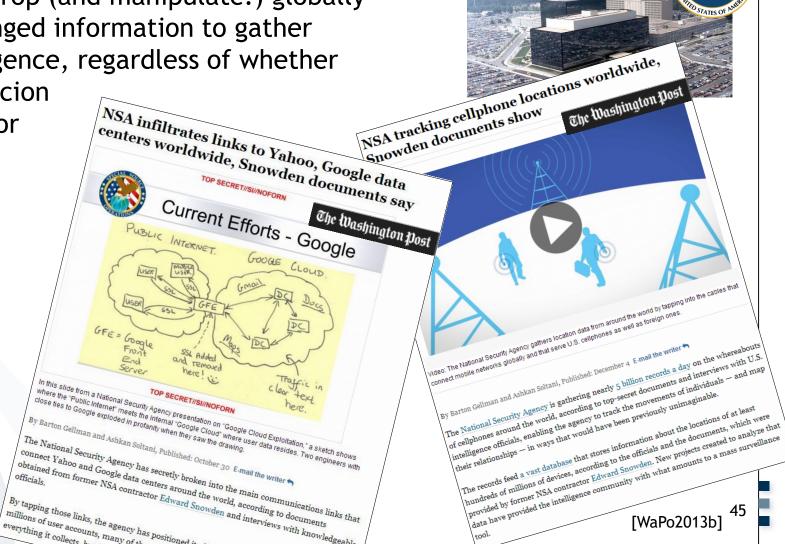
- Like private users, but with usage restrictions imposed by employers or (mobile) OS for security purposes
  - This includes corporate users who are allowed to bring and use personally owned mobile devices (Bring your own device - BYOD)



## Intelligence Agencies

Eavesdrop (and manipulate?) globally exchanged information to gather intelligence, regardless of whether

a suspicion exists or not.





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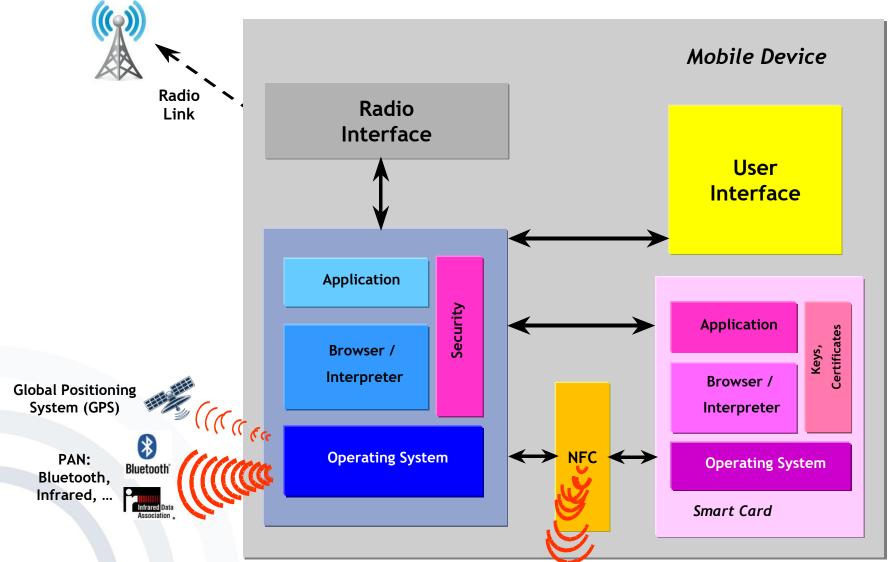
- Secure OS
- Mobile Device Management (MDM)
- Secure corporate network interaction
- Digital Rights Management (DRM)
- Device misuse prevention
- Storage of additional credentials on the mobile device
- Mobile Wallets



- Trusted mobile platforms can help to protect the operating system (system software and applications) from manipulations.
- Integrity of the system can be observed by user or remote party (e.g. features like secure booting, Mobile Device Management)



## OS - Functional Architecture





# Mobile Device Management (MDM)

- Software to secure, monitor, manage and support mobile devices
- Over-the-air distribution of
  - Applications
  - Data
  - Configuration settings
- ➡ Higher security level, lower cost and fewer downtimes



# Secure Corporate Network Interaction

- Staff members can easily copy confidential information to the mobile device and carry it out of the secured perimeter.
- Trusted mobile device could facilitate secure device identification in the corporate network and provide reliable mechanisms for secure data exchange.



# Digital Rights Management (DRM)

- Mobile device could provide a facility that can be integrated within a DRM infrastructure, e.g.
  - device authentication,
  - cryptographic functions,
  - certificate management support.



## **Device Misuse Prevention**

- Most mobile devices provide device access protection via PIN or password input.
- Many mobile users don't use this functionality (inconvenience).
- Mobile device could provide protection mechanisms such as
  - strong user authentication,
  - strong user authorisation,
  - data access management,
  - data encryption.





# Storage of additional Credentials on the Mobile Device

- SIM card is used as secure storage for mobile operator credentials.
- Idea: Storing credentials on the device, if mobile devices can offer secure storage based on trusted computing.
- A trusted platform needs to provide
  - cryptographic functions,
  - key management support,
  - dependable user authorisation,
  - secure data access.

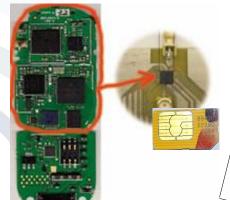




### Mobile Wallets

- (NFC) Mobile Wallets
  - contain virtual payment cards and other cards, e.g. customer loyalty cards
  - use the UICC/SIM-based Secure Element (SE)
  - Licensed by Deutsche Telekom, Vodafone, Telefónica and E-Plus independently in 2014.
- Mobile Wallet application "runs" in nonsecure memory of the mobile device whereas a UICC payment application runs within the SE.





Telefónica O2 to begin beta testing NFC payments in Germany By Sarah Clark | January 21st, 2013 "Soon, children will only know from history books what a Wallet and hard cash are," says René Schuster, CEO of Telefonica Germany, as the carrier prepares to re payments available to customers fre

Poie Mobile Wallet — das Smartphone als Brieftasche Wallet — das Smartphone als Brieftasche VE-Plus Mobile Wallet — das Smartphone als Brieftasche 4. November 2013

Manuela Mirzadeh

Marken, Produkte & Flatrates, Über uns,

Marken, Produkte & Flatrates, Über uns,

Marken, Produkte & Flatrates, Über uns, Die Mobile Wallet ermöglicht mehr als Zahlungen Mit der "Mobile Wallet"-App macht die E-Plus Gruppe das Smartphone zur digitalen Brieftasche. Die Lösung wird ab Frühlahr 2014 bei den Marken und Partnern des Unte Mit der "Mobile Wallet"-App macht die E-Plus Gruppe das Smartphone zur digitalen Brieffasche. Die Lösung wird ab Frühjahr 2014 bei den Marken und Partnern der nitzen in Brieffasche. Die Lösung wird ab Frühjahr vorzeinen Rahattavtionen im Valifhaue nitzen an den Start gehen im Rus das Tirket vorzeinen Brieftasche. Die Lösung Wird ab Frühjahr 2014 bei den Marken und Partnem des Unterne, in Raufhaus nutzen, in Brieftasche. Die Lösung Wird ab Frühjahr 2014 bei den Marken und Partnem des Unterne des Uniterne de 4. November Lui3 Kommentar schreiben Unternehmen



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- Security options enabled by trusted platform features and the respective usage scenarios correspond to different interests of the different players within the mobile market:
  - The security of mobile platforms is valued as especially important by equipment manufacturers, mobile operators, MVNO's and corporate buyers (loss of money or reputation can pose significant problem for them). As most security conscious group, they have a high interest in the security of the operating system.





- For corporate and private customers
  - high importance of reliable and trustworthy devices
  - malware protection
- Mobile platform security also relevant for application providers (services dealing with sensitive or financial information)



# Usage Scenarios and Players

#### Players and security features they are especially interested in

Usage Scenarios/ Players	Mobile Equipment manufacturers	Mobile operators	MVNOs	Content providers	Appl. Service providers	Private customers	Corp. buyers	Corp. users	Intelligence Agencies
Secure OS	++	++	++		+	+	++	+	
Digital Rights Management	+	+	+	++					
Device misuse prevention						+	++	+	
Storage of additional credentials	+				+	+	+		
Secure corporate network interaction		+			+		++	+	
Mobile Wallet	++	++				+			



## Key Players' Interests

#### Mobile Equipment Manufacturers

Secure operating systems

DRM

Mobile Wallet

Storage of additional credentials

# Application Service Providers

Secure operating systems Storage of additional credentials Secure corporate network interaction

### **Mobile Operators**

Secure operating systems DRM Mobile Wallet Secure corporate network interaction



Secure operating system

 $\mathsf{DRM}$ 

#### **Content Providers**

DRM

#### **Device Owners**

Malware and device misuse prevention (Corporate Buyers notably Mobile Device Management)

Free choice of applications and full device control

#### **Device Users**

Usability

Malware and device misuse prevention



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- Mobile platforms had good chances to migrate into trusted platforms.
- All mobile market players are interested in device security enhancements.
- Major players are actively engaged in the standardisation and development process.
- Based on trustworthy platforms, mobile devices could facilitate the development of securitycritical mobile commerce and mobile business applications and services (e.g. mobile payment, mobile signatures).
- EUDI wallet discussion continues, see e.g.
  - Workshop in EU Parliament [EP2022a,b]
  - Comments on regulation agreement [CEPIS2023]

### Outlook



- Missing at the moment:
  - An architecture combining the features the different parties are interested in
  - An entity to drive this architecture, e.g. the one consortium comprising all the players and interests
  - The availability of all standardisation results for public review
- Challenges regarding the usable privacy and security configurations for users, e.g. Privacy-bydesign.
- Will the EUDI wallet address the issues?
- Watch this space!



## Literature (1)

- [CEPIS2023] Council of European Professional Informatics Societies (CEPIS): CEPIS suggests improvements on amendment to eIDAS regulation, 2023-11-28, <a href="https://cepis.org/cepis-suggests-improvements-on-amendment-to-eidas-regulation">https://cepis.org/cepis-suggests-improvements-on-amendment-to-eidas-regulation</a> (accessed 2024-01-15)
- [DigiEu2023a] <a href="https://commission.europa.eu/strategy-and-policy/priorities-2019-2024/europe-fit-digital-age/european-digital-identity\_en">https://commission.europa.eu/strategy-and-policy/priorities-2019-2024/europe-fit-digital-age/european-digital-identity\_en</a> (accessed 2024-01-08)
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- [DigiEu2023c] <a href="https://digital-strategy.ec.europa.eu/en/news/eu-digital-identity-4-projects-launched-test-eudi-wallet">https://digital-strategy.ec.europa.eu/en/news/eu-digital-identity-4-projects-launched-test-eudi-wallet</a> (accessed 2024-01-08)
- [eIDAS2014] EU eIDAS regulation (2014), REGULATION (EU) No 910/2014 OF THE EUROPEAN
   PARLIAMENT AND OF THE COUNCIL on electronic identification and trust services for electronic
   transactions in the internal market and repealing Directive 1999/93/EC



## Literature (2)

- [EP2022a] European Parliament: Hearing European Digital Identity Wallet and Trust Services, 2022-02-03, Overview; <a href="https://www.europarl.europa.eu/committees/en/european-digital-identity-wallet-and-tru/product-details/20220126CHE09904">https://www.europarl.europa.eu/committees/en/european-digital-identity-wallet-and-tru/product-details/20220126CHE09904</a> (accessed 2024-01-15)
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